CHARACTER SHEET D&D 5E

Player:

Campaign: Character Creation Date:

Current XP: Next Level Goal: 300 XP

CHARACTER

Name		Race	Half-Orc	Sex	M
Alignment	LG	Class	Fighter	Level	1
Size	M	Height	6'-6"	Weight	220
Speed	30	Initiative	+1		

	Ability Score	Ability Modifier	Saving Throws
STR	17	+3	☑ +5
DEX	13	+1	☐ +1
CON	15	+2	☑ +4
INT	8	-1	☐ -1
WIS	12	+1	☐ +1
CHA	10	0	☐ 0

ARMOR CLASS

18 Armored

11 Without Armor

HIT POINTS

12

Current Hit Points

Temporary Hit Points

1d10 **Hit Dice**

Available Hit Dice

Death Saves

Pass ☐☐☐

Fail ☐☐☐

INSPIRATION ☐

PROFICIENCY BONUS

+2

Exhaustion

Level	Effect
☐1	DA on ability checks
☐2	Speed halved
☐3	DA on attacks and saves
☐4	HP maximum halved
☐5	Speed reduced to 0
☐6	Death

+11 Passive Wisdom (Perception)

MELEE WEAPON Longsword

☐ Finess Weapon

☑ PROFICIENCY	STR	MAGIC	TOTAL ATK BONUS
2 +	3 +		= +5

TYPE: S DAMAGE: 1 d 8 +3

MELEE WEAPON (when used 2 handed)

☐ Finess Weapon

☑ PROFICIENCY	STR	MAGIC	TOTAL ATK BONUS
2 +	3 +		= +5

TYPE: S DAMAGE: 1 d 10 +3

MELEE WEAPON _____

☐ Finess Weapon

☐ PROFICIENCY	STR	MAGIC	TOTAL ATK BONUS
+	+	+	=

TYPE: DAMAGE: d

RANGED WEAPON _____

☐ Thrown

☐ PROFICIENCY	DEX	MAGIC	TOTAL ATK BONUS
+	+	+	=

TYPE: RANGE: DAMAGE: d

AMMO ☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐

RANGED WEAPON _____

☐ Thrown

☐ PROFICIENCY	DEX	MAGIC	TOTAL ATK BONUS
+	+	+	=

TYPE: RANGE: DAMAGE: d

AMMO ☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐☐
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PROFICIENCIES

SKILLS:

- ☑ +3 Acrobatics Dex
- ☑ +3 Animal Handling Wis
- ☐ -1 Arcana Int
- ☑ +5 Athletics Str
- ☐ 0 Deception Cha
- ☐ -1 History Int
- ☐ +1 Insight Wis
- ☑ +2 Intimidation Cha
- ☐ -1 Investigation Int
- ☐ +1 Medicine Wis
- ☐ -1 Nature Int
- ☐ +1 Perception Wis
- ☐ 0 Performance Cha
- ☐ 0 Persuasion Cha
- ☐ -1 Religion Int
- ☐ +1 Sleight of Hand Dex
- ☐ +1 Stealth Dex
- ☑ +3 Survival Wis

SAVES:

Strength, Constitution

TOOLS:

Dice set, vehicles (land)

WEAPONS:

Simple weapons, martial weapons

ARMOR:

All armor, shields

OTHER:

Notes:

Darkvision, Relentless Endurance, Savage Attacks, Dueling, Second Wind

Update Calculations Clear

ARMOR	chain mail		Armor Class	16
Category	Don	Doff	Strength	Stealth	Weight
Heavy	10 min.	5 min.	Str 13	DA	75

SHIELD	metal shield	Weight	+2
		6	

Protective Items	AC Bonus	Weight

Other Equipment

ITEM	WT.	ITEM	WT.
Longsword	3	backpack	5
common clothes	3	bedroll	7
belt pouch		mess kit	1
		tinderbox	1
		10 torches	10
		10 days of rations	20
		waterskin	5
		50 feet hemp rope	10

255 lbs.	510 lbs.	146
CARRYING CAPACITY	PUSH, DRAG, or LIFT	TOTAL WEIGHT CARRIED

Lifestyle	Modest	Expenses/Day	1 gp.

Treasure CP_____ SP_____ EP_____ GP 10 PP_____

Jewels & Gems

Magic Items

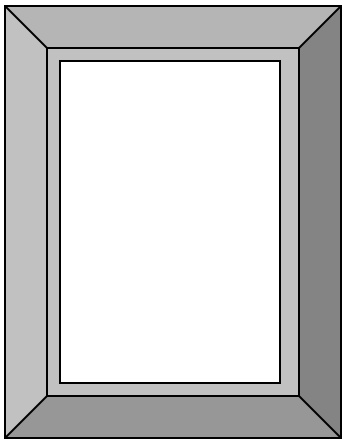
Other Items

An insignia of rank, a broken blade taken from a fallen enemy, a set of bone dice

PHYSICAL CHARACTERISTICS

Age	15	Gender	M
Height	6'-6"	Weight	220 lb.
Eyes	Dk.Br.	Hair	Black
Skin	Ruddy	Handedness	R

Physical Description



CHARACTER SKETCH

Languages	Common, Orc

Special Features

RACE and SUBRACE Half-Orc

Ability Score Increase based on race +2 Str, +1 Con

Proficiencies based on race Intimidation

Traits based on race Darkvision, Relentless Endurance, Savage Attacks

Languages based on race Common, Orc

BACKGROUND Soldier, Infantry

Proficiencies based on background Athletics, Animal Handling

Languages based on background None

Equipment based on background

One type of gaming set, vehicles (land)

Personality Traits polite and respectful

Ideals Greater Good.

Bonds My honor is my life.

Flaws Never admit when I'm wrong.

Feature: Military Rank

Notes

Spellcasting

Primary Ability: _____

Spell save DC 8 + proficiency bonus + Primary Ability modifier		**Spell attack modifier** proficiency bonus + Primary Ability modifier	

Spell Slots and Castings

Number of Cantrips Known	

1st		2nd		3rd		4th		5th		6th		7th		8th		9th	

Spellbook / Known Spells

☐ **Level:** **Spell:**

Description:

☐ **Level:** **Spell:**

Description:

☐ **Level:** **Spell:**

Description: