

CHARACTER SHEET D&D 5E

CHARACTER

Player:	Name <input type="text"/>	Race <input type="text"/>	Sex <input type="text"/>
Campaign:	Character Creation Date:		Alignment <input type="text"/>
Current XP:	Next Level Goal:	Class <input type="text"/>	Level <input type="text"/>
		Size <input type="text"/>	Height <input type="text"/>
		Weight <input type="text"/>	Speed <input type="text"/>
		Initiative <input type="text"/>	

STR DEX CON INT WIS CHA	Ability Score	Ability Modifier	Saving Throws	ARMOR CLASS <input style="width: 50px; height: 20px;" type="text"/> Armored <input style="width: 50px; height: 20px;" type="text"/> Without Armor
	<input style="width: 20px; height: 20px;" type="text"/>	_____	<input type="checkbox"/>	
	<input style="width: 20px; height: 20px;" type="text"/>	_____	<input type="checkbox"/>	
	<input style="width: 20px; height: 20px;" type="text"/>	_____	<input type="checkbox"/>	
	<input style="width: 20px; height: 20px;" type="text"/>	_____	<input type="checkbox"/>	
	<input style="width: 20px; height: 20px;" type="text"/>	_____	<input type="checkbox"/>	
<input type="checkbox"/> Passive Wisdom (Perception)				

HIT POINTS	Current Hit Points	Temporary Hit Points
<input style="width: 50px; height: 20px;" type="text"/>	<input style="width: 150px; height: 20px;" type="text"/>	<input style="width: 150px; height: 20px;" type="text"/>
Hit Dice	Available Hit Dice	
<input style="width: 50px; height: 20px;" type="text"/>	<input style="width: 150px; height: 20px;" type="text"/>	
INSPIRATION <input type="checkbox"/>		
PROFICIENCY BONUS		
<input style="width: 50px; height: 20px;" type="text"/>		

Death Saves	
Pass <input type="checkbox"/>	<input type="checkbox"/>
Fail <input type="checkbox"/>	<input type="checkbox"/>
	<input type="checkbox"/>
Exhaustion	
Level	Effect
<input type="checkbox"/> 1	DA on ability checks
<input type="checkbox"/> 2	Speed halved
<input type="checkbox"/> 3	DA on attacks and saves
<input type="checkbox"/> 4	HP maximum halved
<input type="checkbox"/> 5	Speed reduced to 0
<input type="checkbox"/> 6	Death

MELEE WEAPON					
<input type="checkbox"/> PROFICIENCY	STR	MAGIC	TOTAL ATK BONUS		
<input style="width: 30px; height: 20px;" type="text"/>	+ <input style="width: 20px; height: 20px;" type="text"/>	+ <input style="width: 20px; height: 20px;" type="text"/>	= <input style="width: 50px; height: 20px;" type="text"/>		
TYPE <input style="width: 30px;" type="text"/>		DAMAGE <input style="width: 20px;" type="text"/> d <input style="width: 20px;" type="text"/>			

MELEE WEAPON					
<input type="checkbox"/> PROFICIENCY	STR	MAGIC	TOTAL ATK BONUS		
<input style="width: 30px; height: 20px;" type="text"/>	+ <input style="width: 20px; height: 20px;" type="text"/>	+ <input style="width: 20px; height: 20px;" type="text"/>	= <input style="width: 50px; height: 20px;" type="text"/>		
TYPE <input style="width: 30px;" type="text"/>		DAMAGE <input style="width: 20px;" type="text"/> d <input style="width: 20px;" type="text"/>			

MELEE WEAPON					
<input type="checkbox"/> PROFICIENCY	STR	MAGIC	TOTAL ATK BONUS		
<input style="width: 30px; height: 20px;" type="text"/>	+ <input style="width: 20px; height: 20px;" type="text"/>	+ <input style="width: 20px; height: 20px;" type="text"/>	= <input style="width: 50px; height: 20px;" type="text"/>		
TYPE <input style="width: 30px;" type="text"/>		DAMAGE <input style="width: 20px;" type="text"/> d <input style="width: 20px;" type="text"/>			

RANGED WEAPON					
<input type="checkbox"/> PROFICIENCY	DEX	MAGIC	TOTAL ATK BONUS		
<input style="width: 30px; height: 20px;" type="text"/>	+ <input style="width: 20px; height: 20px;" type="text"/>	+ <input style="width: 20px; height: 20px;" type="text"/>	= <input style="width: 50px; height: 20px;" type="text"/>		
TYPE <input style="width: 30px;" type="text"/>		RANGE <input style="width: 50px;" type="text"/>		DAMAGE <input style="width: 20px;" type="text"/> d <input style="width: 20px;" type="text"/>	

AMMO

RANGED WEAPON					
<input type="checkbox"/> PROFICIENCY	DEX	MAGIC	TOTAL ATK BONUS		
<input style="width: 30px; height: 20px;" type="text"/>	+ <input style="width: 20px; height: 20px;" type="text"/>	+ <input style="width: 20px; height: 20px;" type="text"/>	= <input style="width: 50px; height: 20px;" type="text"/>		
TYPE <input style="width: 30px;" type="text"/>		RANGE <input style="width: 50px;" type="text"/>		DAMAGE <input style="width: 20px;" type="text"/> d <input style="width: 20px;" type="text"/>	

AMMO

PROFICIENCIES

SKILLS:	SAVES:
<input type="checkbox"/> Acrobatics Dex	<input type="checkbox"/>
<input type="checkbox"/> Animal Handling Wis	<input type="checkbox"/>
<input type="checkbox"/> Arcana Int	<input type="checkbox"/>
<input type="checkbox"/> Athletics Str	<input type="checkbox"/>
<input type="checkbox"/> Deception Cha	<input type="checkbox"/>
<input type="checkbox"/> History Int	<input type="checkbox"/>
<input type="checkbox"/> Insight Wis	<input type="checkbox"/>
<input type="checkbox"/> Intimidation Cha	<input type="checkbox"/>
<input type="checkbox"/> Investigation Int	<input type="checkbox"/>
<input type="checkbox"/> Medicine Wis	<input type="checkbox"/>
<input type="checkbox"/> Nature Int	<input type="checkbox"/>
<input type="checkbox"/> Perception Wis	<input type="checkbox"/>
<input type="checkbox"/> Performance Cha	<input type="checkbox"/>
<input type="checkbox"/> Persuasion Cha	<input type="checkbox"/>
<input type="checkbox"/> Religion Int	<input type="checkbox"/>
<input type="checkbox"/> Sleight of Hand Dex	<input type="checkbox"/>
<input type="checkbox"/> Stealth Dex	<input type="checkbox"/>
<input type="checkbox"/> Survival Wis	<input type="checkbox"/>

TOOLS:

WEAPONS:

ARMOR:

OTHER:

Notes:

ARMOR _____				Armor Class	<u>AC</u>
Category	Don	Doff	Strength	Stealth	Weight

SHIELD _____	Weight	<u>AC</u>
---------------------	--------	-----------

Protective Items	AC Bonus	Weight

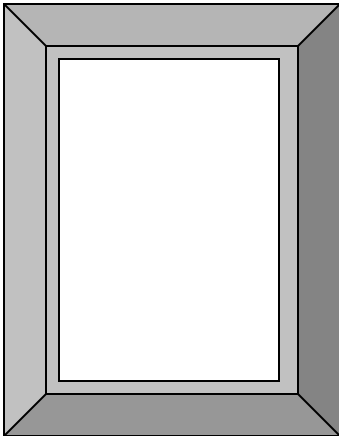
Other Equipment			
ITEM	WT.	ITEM	WT.

<div style="border: 1px solid black; width: 60px; height: 20px; margin: 0 auto;"></div> <p style="font-size: small; margin: 0;">CARRYING CAPACITY</p>	<div style="border: 1px solid black; width: 60px; height: 20px; margin: 0 auto;"></div> <p style="font-size: small; margin: 0;">PUSH, DRAG, or LIFT</p>	<div style="border: 1px solid black; width: 60px; height: 20px; margin: 0 auto;"></div> <p style="font-size: small; margin: 0;">TOTAL WEIGHT CARRIED</p>
---	---	--

PHYSICAL CHARACTERISTICS

Age		Gender	
Height		Weight	
Eyes		Hair	
Skin		Handedness	

Physical Description



CHARACTER SKETCH

Languages	
-----------	--

Special Features

RACE and SUBRACE

Ability Score Increase based on race

Proficiencies based on race

Traits based on race

Languages based on race

BACKGROUNDD

Proficiencies based on background

Languages based on background

Equipment based on background

Personality Traits

Ideals

Bonds

Flaws

Notes

Lifestyle	Expenses/Day
-----------	--------------

Treasure	CP _____	SP _____	EP _____	GP _____	PP _____
Jewels & Gems					
Magic Items					
Other Items					

Spellcasting

Primary Ability: _____

Spell save DC

8 + proficiency bonus + Primary Ability modifier

Spell attack modifier

proficiency bonus + Primary Ability modifier

Spell Slots and Castings

Number of Cantrips Known

1st	2nd	3rd	4th	5th	6th	7th	8th	9th

Spellbook / Known Spells

<input type="checkbox"/> Level: Spell: _____ Description: _____	<input type="checkbox"/> Level: Spell: _____ Description: _____
<input type="checkbox"/> Level: Spell: _____ Description: _____	<input type="checkbox"/> Level: Spell: _____ Description: _____
<input type="checkbox"/> Level: Spell: _____ Description: _____	<input type="checkbox"/> Level: Spell: _____ Description: _____
<input type="checkbox"/> Level: Spell: _____ Description: _____	<input type="checkbox"/> Level: Spell: _____ Description: _____
<input type="checkbox"/> Level: Spell: _____ Description: _____	<input type="checkbox"/> Level: Spell: _____ Description: _____
<input type="checkbox"/> Level: Spell: _____ Description: _____	<input type="checkbox"/> Level: Spell: _____ Description: _____
<input type="checkbox"/> Level: Spell: _____ Description: _____	<input type="checkbox"/> Level: Spell: _____ Description: _____
<input type="checkbox"/> Level: Spell: _____ Description: _____	<input type="checkbox"/> Level: Spell: _____ Description: _____
<input type="checkbox"/> Level: Spell: _____ Description: _____	<input type="checkbox"/> Level: Spell: _____ Description: _____
<input type="checkbox"/> Level: Spell: _____ Description: _____	<input type="checkbox"/> Level: Spell: _____ Description: _____
<input type="checkbox"/> Level: Spell: _____ Description: _____	<input type="checkbox"/> Level: Spell: _____ Description: _____
<input type="checkbox"/> Level: Spell: _____ Description: _____	<input type="checkbox"/> Level: Spell: _____ Description: _____
<input type="checkbox"/> Level: Spell: _____ Description: _____	<input type="checkbox"/> Level: Spell: _____ Description: _____
<input type="checkbox"/> Level: Spell: _____ Description: _____	<input type="checkbox"/> Level: Spell: _____ Description: _____
<input type="checkbox"/> Level: Spell: _____ Description: _____	<input type="checkbox"/> Level: Spell: _____ Description: _____
<input type="checkbox"/> Level: Spell: _____ Description: _____	<input type="checkbox"/> Level: Spell: _____ Description: _____
<input type="checkbox"/> Level: Spell: _____ Description: _____	<input type="checkbox"/> Level: Spell: _____ Description: _____
<input type="checkbox"/> Level: Spell: _____ Description: _____	<input type="checkbox"/> Level: Spell: _____ Description: _____